

Short overview of **Shiny** package:
Building an interactive web application
straight from R
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Outline

- 1 Introduction
- 2 How it works
- 3 Deployment
- 4 To go further
- 5 References
- 6 Conclusion

Since December 2016
**CBI's BioInfomatic Genomic
Analysis core facility (big-A)**



Activities :

- Process NGS raw Data
- Analyze data, Visualization, ...
- Train people and supervise students
- Automatize tasks

Core Facility

Needs:

- Share analysis
- Automate some tasks
(figures, tests, ...)

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- Not really interactive
- R knowledge
- OS specificities

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Needs:

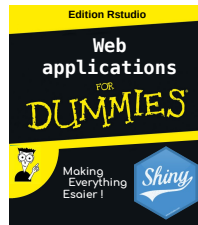
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=> **Shiny !**



Created in 2012 by R-Studio teams
(W.Chang et al.)

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Build interactive web applications or
dashboards using R code



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Advantages :

- Power of R (Advanced statistics capabilities, Visualizations, Reproducibility, Open Source & Free, ...)
- No web development knowledge required

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"Makes it incredibly easy to build interactive web applications with R. [...] make it possible to build beautiful, responsive, and powerful applications with minimal effort."

What does it look like?

Gallery Shiny

<http://shiny.rstudio.com/gallery/>

Gallery of R Web Apps

<http://www.showmeshiny.com/>

How it works

```
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Very easy to start in R-Studio IDE



How it works

Shiny apps composed of 2 parts/files :

- ui : User Interface script for App layout
- server : Server script with R instructions

```
library(shiny)
ui <- fluidPage()

server <- function(input, output) {}

shinyApp(ui = ui, server = server)
```

shinyApp() function creates a "ShinyApp object"
from the pair Ui/Server

All in 1 "app.R" file

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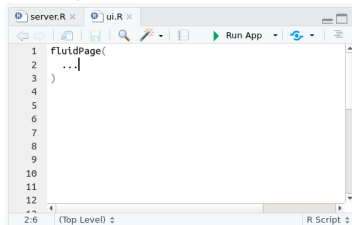
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```

2 file in the same directory newdir/ : "ui.R" & "server.R"



```
1 fluidPage(
2   ...|
3 )
4 )
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26 (Top Level)
```

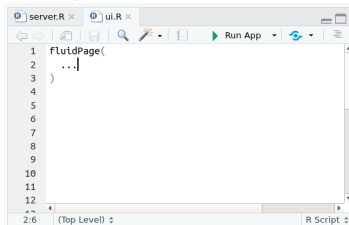
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```
app <- shinyApp(ui, server)
runApp(app)
```

```
runApp("newdir")
```



Ui.R - Client file

- 1 Layout : plain and formatted text, HTML elements, title, theme layout, ...
- 2 Inputs (widgets)

Button <input type="button" value="Action"/>	Single checkbox <input checked="" type="checkbox"/> Choice A	Checkbox group <input checked="" type="checkbox"/> Choice 1 <input type="checkbox"/> Choice 2 <input type="checkbox"/> Choice 3	Date input <input type="text" value="2014-01-01"/>	Colour input <input type="color" value="#00FF00"/>
<code>actionButton()</code>	<code>checkboxInput()</code>	<code>checkboxGroupInput()</code>	<code>dateInput()</code>	<code>colourpicker::colourInput()</code>
Date range <input type="text" value="2014-01-24"/> to <input type="text" value="2014-01-24"/>	File input <input type="text" value="Choose file"/> No file chosen	Numeric input <input type="text" value="1"/>	Password Input <input type="password" value=""/>	Text area Multiple lines of text
<code>dateRangeInput()</code>	<code>fileInput()</code>	<code>numericInput()</code>	<code>passwordInput()</code>	<code>textAreaInput()</code>
Radio buttons <input checked="" type="radio"/> Choice 1 <input type="radio"/> Choice 2 <input type="radio"/> Choice 3	Select box <input type="text" value="Choice 1"/>	Sliders <input type="range" value="50"/>	Text input <input type="text" value="Enter text..."/>	
<code>radioButtons()</code>	<code>selectInput()</code>	<code>sliderInput()</code>	<code>textInput()</code>	

- 3 Placeholders for outputs

Remark : All UI functions are simply HTML wrappers

Server.R

- 1 Acquire input
- 2 Run all analysis
- 3 Create outputs

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function	creates
<code>renderDataTable()</code>	An interactive table <small>(from a data frame, matrix, or other table-like structure)</small>
<code>renderImage()</code>	An image (saved as a link to a source file)
<code>renderPlot()</code>	A plot
<code>renderPrint()</code>	A code block of printed output
<code>renderTable()</code>	A table <small>(from a data frame, matrix, or other table-like structure)</small>
<code>renderText()</code>	A character string
<code>renderUI()</code>	a Shiny UI element

Rules :

- 1) Call outputs and inputs
- 2) Use `$` to call input
- 3) Create output with `Render()` function (to generate HTML tags) and use `$` to call it

Shiny Reactivity

Concept of reactive programming

Change input => run R code => Change output

3 types of reactive :

- reactive source : choose by user via interface
- reactive endpoint : display plots in user navigator
- reactive conductor : elements in between

Application deployment

- 1 shinyapps.io platform, Cloud hosted by R-Studio :
 - + : Free, Easy to use, Secure & Scalable
 - - : Max 5 apps & 25 hours/month or less

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- 2 Configure you own Shiny server
 - + :
 - Unlimited number of apps
 - Provide a unique URL for each application
 - Automatically start and stop applications
 - - :
 - Specific skills to maintain shiny server
 - Free only with few users
 - Restrict access not available with free version

To go further : Combining Shiny & R Markdown

RMarkdown interactive document

- add "runtime: shiny" to the documents YAML header
- add Shiny widgets and render functions to the R code chunks

Rmarkdown compile the document into a reactive Shiny app
(html doc with reactive components)

```
1 ---  
2 title: "shiny-Rmarkdown"  
3 author: "M. Aguirrebengoa"  
4 date: "6 mai 2019"  
5 output: html_document  
6 runtime: shiny  
7 ---
```

"runtime:shiny" to notify
RStudio, change "Knit" to
"Run Document"



To go further : Some nice functions & packages

- Some functions to improve your app :
 - *DataTable()* : Javascript table with option
 - *conditionalPanel()* [ui.R] : display elements within condition
 - *reactiveValues()* [server.R] : store value in a list
 - *updateXXXInput()* [server.R] : Change input values
 - ...
- *rCharts* : Packages for dynamics JavaScript plots in R
- *shinythemes* : Predefine shiny themes
- *shinydashboard* : Package dashbord design
- Improve Shiny apps with html widgets programmed in R, or directly HTML, CSS ou JavaScript widgets
- ...

References I



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Conclusion

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- Support concepts of reproducibility

Could easily replace classical R scripts or Rmd Reports

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Want to try it ?

Great tutorial done by R-Studio

<https://shiny.rstudio.com/tutorial/>